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Sentinel Comics: the Roleplaying Game Aug 22 2021 Roleplaying game rules and character creation

Vampire the Masquerade 5th Ed Core Rulebook Role Playing Game Oct 12 2020

Fate May 07 2020 Grab your plasma rifles, spell components, and jetpacks! Name your game; Fate Core is the foundation that can make it happen. Fate Core is a flexible system that can support whatever worlds you dream up. Have you always wanted to play a post-apocalyptic spaghetti western with tentacle monsters? Swords and sorcery in space? Wish there was a game based on your favorite series of books, film, or television, but it never happened? Fate Core is your answer. Fate Core is a tabletop roleplaying game about proactive, capable people who lead dramatic lives. The type of drama they experience is up to you. But wherever they go, you can expect a fun storytelling experience full of twists...of fate. GAME INFORMATION Number of players: 3-6 Age of players: 12+ Length: 2-8 hours Type of Game: Roleplaying Game Languages Available: English Suggested Retail: $25.00 Game Designers: Leonard Balsera, Brian Engard, Jeremy Keller, Ryan Macklin, Mike Olson

Root: The Roleplaying Game (Deluxe Edition) Nov 05 2022

My Little Pony Roleplaying Game Core Rulebook Oct 24 2021

Alien RPG Dec 26 2021 "Space is vast, dark, and not your friend. Gamma rays and neutrino bursts erupt from dying stars to cook you alive, black holes tear you apart, and the void itself boils your blood and seizes your brain. Try to scream and no one can hear you - hold your breath and you rupture your lungs. Space isn't as empty as you'd think, either - its frontiers are ever expanding. Rival governments wage a cold war of aggression while greedy corporations vie for valuable resources. Colonists reach for the stars and gamble with their lives - each new world tamed is either feast or famine. And there are things lurking in the shadows of every asteroid - things strange and different and deadly. Things alien. This is the official ALIEN tabletop roleplaying game - a universe of body horror and corporate brinkmanship, where synthetic people play god while space truckers and marines serve host to newborn ghoulish creatures. It's a harsh and unforgiving universe and you are nothing if not expendable. Stay alive if you can"--Back cover.

War and Aether: the Roleplaying Game Jun 07 2020 War and Aether: The Roleplaying Game is a Fantasy Tabletop RPG reminiscent of Dungeons & Dragons, but with a more brutal and realistic take on game-play. Start from scratch as an ordinary peasant and build yourself into a hero using a wide, classless system. Develop your character using Skill Points, investing into the skills you want most and unlocking new abilities along the way. Use these skills to fight off dozens of different monsters, all with unique strengths and weaknesses, in a combat system where knowledge and preparation are rewarded. When fighting such creatures, you can support your allies or take the fight to the enemy with a complex magic system. Every spell you cast is created from scratch and spell strength is directly proportional to cast time. In an unforgiving world of swords and magic, start from nothing and build yourself into a legend.

Star Wars May 31 2022 Take on the sinister Galactic Empire as a member of the Rebel Alliance! The 464-page Star Wars: Age of Rebellion Core Rulebook provides everything you and your friends need to wage guerrilla warfare across the Star Wars galaxy, face down legions of stormtroopers, or steal secret plans and restricted codes. No matter what role you play in the Rebellion, the fate of the galaxy rests in your hands while custom dice help create an immersive narrative with each and every check.

The Lord of the Rings Roleplaying Game Aug 02 2022

Star Wars Roleplaying Game Mar 05 2020 This new saga edition encapsulates all six "Star Wars" feature films while presenting a thorough revision of the rules, making the game easier to learn while improving the overall game experience.

Star Wars Roleplaying Game Jul 01 2022 1.) All the rules of the game, for players and Gamemasters. 2.)Character creation, featuring Fast-track templates and nearly limitless options. 3.) Details on how to play in any time frame-Episode I (The Rise of the Empire), Episodes IV-VI (The Rebellion), or the New Republic era (The New Jedi Order). 4.)Equipment, weapons, vehicles, and aliens from the Star Wars movies and expanded universe 5.) An action-packed starting adventure 6.) Conversion information for previous Star Wars roleplaying game systems. 7.) Game statistics for the iconic charcters in the Star Wars universe.

My Little Pony Tails of Equestria Sep 10 2020 My Little Pony: Tails of Equestria is a storytelling pen and paper game for 2 to 6 players. Players create and role-play as pony heroes who explore and seek adventure in the various lands of Equestria. Guided by a Game Master (GM), players adventure together and use the magic of friendship to overcome obstacles as they learn more about each other and the world around them. With a full-color, hardback, 152-page rulebook outlining character creation, scenarios, play, Tails of Equestria brings My Little Pony to life for all who love the magic-filled world of Equestria. Using the rulebook, players are encouraged to create their own pony that represents them. Armed with core skills and special abilities, each player then ventures into the world with their pony peers, forging deeper friendships as they help one another in the whimsical world they create through every action they take.

Firefly Sep 22 2021 Keep Flyin'! Prepare for thrilling, new adventures in the 'Verse with the Firefly Roleplaying Game! Set six years after the Unification War, the Firefly Roleplaying Game faithfully branches story elements from the popular FOX television series, while simultaneously expanding on the Firefly setting. Powered by the Cortex Plus system, which emphasizes character interaction and story development, this core rulebook features everything you need to venture into the black, including character archetypes, ship stats and creation rules, locations and planetary systems, a detailed Episode guide, story hooks, and more.

Polaris Core Rulebook Set Feb 25 2022

Fundamentals of Role-Playing Game Design Apr 05 2020 You understand the basic concepts of game design: gameplay, user interfaces, core mechanics, character design, and storytelling. Now you want to know how to apply them to the role-playing game genre. This focused guide gives you exactly what you need. It walks you through the process of designing for the role-playing game genre and shows you how to use the right techniques to create fun and challenging experiences for your players.

D20 Modern Roleplaying Game Jan 27 2022 This book is designed to be the complete rulebook for all modern roleplaying games using the d20 settings. Thematically aligned with the highly popular heroic fantasy and horror genres, this volume will build on the strength of the growing d20 System while attracting new players.

Kromore Roleplaying Game Dec 14 2020 Tabletop Roleplaying

game and campaign setting for Kromore created by T. Julian Bell.
Star Wars Revised Rulebook Jul 09 2020 Containing all the rules needed to play the popular Star Wars Roleplaying Game, this rulebook has been updated and expanded to include changes based on customer feedback and all-new "Star Wars: Attack of the Clones" material.

Unity - Core Rulebook Sep 30 2019 A 368-page beautifully crafted, hardbound book containing a mysterious and exciting world to explore, gorgeous artwork, and a unique game system emphasizing teamwork and storytelling. The Unity RPG Core Rulebook will contain everything you need to play. Full roleplaying rules for character creation, adventuring, and combat. Full setting guide that explores the world of Unity and its rich history. 4 Factions complete with cultural write-ups and short stories. 9 Classes and hundreds of power combinations to master. Mysterious and perilous locations to explore. Deadly foes to fight. Powerful treasures to acquire. A Game Masters Guide.

Hunter the Reckoning 5th Edition Core Rulebook Jan 03 2020
G.I. Joe RPG Core Book Apr 29 2022

City of Mist Role-Playing Game Core Book Oct 31 2019 A detective role-playing game in a city of ordinary people and legendary powers
Star Trek Adventures Apr 17 2021 Welcome to your new assignment, Captain. Your continuing mission, to explore strange new worlds, seek out new life and new civilizations, to bodly go where no one has gone before

The Lord of the Rings Roleplaying Game Jul 21 2021 "The Lord of the Rings Role Playing Game" brings this epic adventure to players and fans the world over. Now fans can enter Middle-earth and take on the roles of any character or hero they can imagine. The full-color book is packed with images from one of the most visually amazing films ever made.

Savage Kingdoms Core Rulebook Jul 29 2019 Enter a world of dark fantasy and sword-and-sorcery with the Savage Kingdoms core rulebook, a must-have guide for players and game-masters for telling heroic tabletop tales using the Savage Kingdoms roleplaying system. This 300-page tome has everything needed to create fantasy adventurers, from grim knights, barbarous berserkers, remorseless mercenaries, cunning thieves, mysterious sorcerers, scholarly priests, and all manner of hero (and anti-hero) in between. Chapters include rules for character creation, core mechanics, introduction and prologue, campaign setting timeline, playable races and cultures, life-paths, talents, weaknesses, skills, spells and magic, a gazetteer of the known world, armaments and equipment, and much more. Interior artwork helps establish the dark fantasy mood, and the various interior maps of the setting help the game-master, and his players, track where they are, where they've been, and where they're likely to go. A must for all sword-and-sorcery and fantasy role-playing fans!
Star Wars - Edge of the Empire RPG Core Rulebook Aug 10 2020 The Star Wars universe is at your fingertips! The 448-page Star Wars: The Edge of the Empire Core Rulebook is a roleplaying experience set in

those thousands of places across the galaxy where morality is gray and nothing is certain. It contains everything that players and GMs need to conduct their adventures as smugglers in the Outer Rim, to collect bounties on the scum in the shadows of Coruscant, or to establish new colonies beneath the Empires notice.
Power Rangers RPG Core Book Sep 03 2022
Carbon Grey the Role-Playing Game Jun 19 2021 Enter a world at war, one that resembles our WWI yet with fantastic dieselpunk technologies and supernatural mysteries that threaten the very fabric of space-time itself. This core rulebook provides all the information necessary to run a Carbon Grey Role-playing Game session, from character creation to combat and resolution. Bringing the celebrated, venerated, time-tested D6 System by pioneering game developer West End Games back with a wealth of new features for a new generation of gamers! The award-winning CARBON GREY team is led by ENnie and UKGE winner Andrew E.C. Gaska (AlienRPG, Terminator RPG). Building upon the system's proven mechanics, our "Magnetic Variant (D6MV)" will bring new excitement to the experience with fresh new rules and features for a new generation of game players.
Dragon Age RPG Core Rulebook Mar 17 2021 In Dragon Age, a pen & paper roleplaying game of dark fantasy adventure, you and your friends take on the personas of warriors, mages, and rogues in the world of Thedas and try to make your names by overcoming sinister foes and deadly challenges. Based on the video game franchise, this Core Rulebook includes the full rules for the Dragon Age RPG under one cover for the first time, including the Adventure Game Engine.
Fallout Wasteland Warfare Roleplaying Game Licensed, Full Color, Hardback Mar 29 2022 The Fallout: Wasteland Warfare roleplaying game builds on the narrative wargame experience of the tabletop miniatures game and will include new rules for character creation and creating adventures in the wasteland. Delve into abandoned Vaults, ruined cities, strange facilities, and antiquated military bases. Encounter Super Mutants, Raiders, Survivors, Vault Dwellers, the Brotherhood of Steel, the Institute and the Enclave, and many more! Will you roam wide and far, or build up and protect your settlement? For those who want to create your own unique characters or use the faction based Archetype cards to start your own hero and see them grow from adventure to adventure. Includes: Complete rules for tabletop roleplaying in the wasteland, based on the popular Fallout: Wasteland Warfare miniatures game. Full rules for character creation, archetypes and original player ideas alongside existing characters from the Fallout universe. Packed with lots of full colour photographic scenes of the Fallout: Wasteland Warfare range to inspire your adventures! Interact with familiar characters and creatures drawn from the world of Fallout. Background on the locations and factions that players can encounter. 3 free adventures in a linked campaign or for use as one-shot missions to support GM's. Guidance for players to build their settlement as a base of operations. Advice and tools to help GM's create and run exciting new adventures in the Fallout universe. Every copy of the Fallout: Wasteland Warfare

Roleplaying Game Expansion will come with a printed code to get you a set of free downloadable files: PDF copy of the rulebook, Character cards from Fallout: Wasteland Warfare, Weapon cards from Fallout: Wasteland Warfare, Character Archetype cards, Character Playmat. Can be played as a standalone product using free downloadable cards and a set of the Fallout: Wasteland Warfare Dice (MUH051279) sold separately. Made in the UK.
Altered Carbon Deluxe RPG Nov 12 2020
Dishonored Dec 02 2019 In India in 1857, the beloved wife of a British colonel dies during a native riot, an incident that spawns one hundred years of hatred, revenge, and violence and leads to a tragic romance.
Phenomenon X Roleplaying Game Feb 02 2020 A d10 based roleplaying game. Enter into the dark and gritty world of alien abductions and government conspiracies.
Transformers RPG Core Book May 19 2021
Coruscant and the Core Worlds Aug 29 2019 This in-depth review of the Core Worlds region of the "Star Wars(" galaxy features an emphasis on the capital world, Coruscant. Full-color maps & illustrations.
Index Card RPG Core Jun 27 2019 A fast, fun, friendly RPG for players of all skill levels. This book is comprehensive for your tabletop games, including the very best Game Mastering how-to's, monsters, adventures, maps, characters, and loot!See lots more about ICRPG at www.icrpg.com
Stargate SG-1 Jan 15 2021 Hardbound, full color
Pathfinder Roleplaying Game Oct 04 2022
The Art of Dishonored 2 Feb 13 2021 The Empire of Isles is home to fabulous wonders beyond count, and dangers to match. Now, walk in the same steps as heroes Corvo Attano and Emily Kaldwin as you examine the complexly beautiful concept and design of Dishonored 2! ArKane Studios and Dark Horse books are proud to present this gorgeous collection, featuring hundreds of pieces of art chronicling the development of the blockbuster stealth-action title. The Art of Dishonored 2 is a must-have item for art fans and gamers alike! • Exclusive never before seen concept art from the making of Dishonored 2! • The comprehensive companion to the wildly anticipated Dishonored 2! • The art book that Dishonored fans have been waiting for! • Dishonored won the 2013 BAFTA for Best Game! This is the Official Art Book for Dishonored 2. Dark Horse was also responsible for the official Art Book for Dishonored, titled Dishonored: The Dunwall Archives (978-1616555627)
Untitled Roleplaying Game Nov 24 2021 The Untitled RPG system provides an open and flexible skills-based approach to classic pen and paper role-playing games that is both easy to understand for new players, yet familiar to those who already play. Untitled aims to free players from layers of complex rules that the authorship believed to over-complicate game-play and detract from the experience, while eliminating references and inferences within the text that may make some uncomfortable.